

Rules of Play

Premium Curling League 2012/13

Skips are responsible for ensuring that their team members are fully aware of these rules. Only one (1) package will be distributed per team, and the rules shall be posted in the Royal City Curling Club in case of discrepancy.

1. DRESS CODE

Each player of a team must wear a matching jacket, shirt and slacks (or skirts).

The Premium Curling League will provide ONE (1) title sponsor crest/logo for each player.

All teams must wear the title sponsor crests/logos on the same, visible spot on each of their jackets for each game. The crests/logos should be tastefully attached to the jackets.

Spares are exempt from team dress code, but must wear proper curling attire.

All teams must be in accordance with dress code by the first week of play. NO EXCEPTIONS.

Teams may also be required to wear other sponsors' crests as determined by the Premium Curling League.

All Team Sponsors can be worn as the team chooses, except that they must not obscure the league's title sponsor cresting.

Penalty: A fine of \$50 per team will be assessed for any dress code violations.

2. START TIME

All Premium Curling League games will begin by five (5) minutes after the starting hour of each night (subject to ice availability).

Penalty:

a) Late starts by the offending team

- \$50 per late team
- loss of a point per 10 minutes (up to 4 points/40 minutes)
- loss of last rock in the first end of play

b) A game that starts 40 minutes late (by the offending team) will be deemed a default game - the default rule will be in effect (see Rule #5).

3. MINIMUM LENGTH OF GAME

All games are not deemed valid until the completion of the 4th end of play. Any games that are not deemed completed are considered a default (see rule #5).

Penalty: In the case of a game being ended before the 4th end, the conceding team will be subject to a \$100 fine (as per rule #5) and the non-conceding team will be subject to a \$50 fine, UNLESS the non-conceding team delivers their 4th end rocks back to the home end in proper team order, in which case, only the conceding team will be subject to the fine.

4. MAXIMUM LENGTH OF GAME

All Premium Curling League draws will be 8 ends. Ties after 8 ends will be broken with a complete extra end. The 9th, or extra, end must be played towards the "home" end of the rink, so upon completion of the 8th end, tied teams will be required to move the rocks to the far end to accommodate this. If the two teams do not move the rocks, a fine of \$50 will be assessed to both teams.

5. DEFAULT GAME

In a default game, the offending team (who is either does not show up or quits before the 4th end) will receive a loss in the standings and a fine of \$100 will be levied upon them. The non-offending team will receive a forfeit 1-0 win and the \$120 winner's prize for that game.

6. TEAM NUMBERS

Teams must either begin or finish each game with FOUR (4) players. Teams who start and finish a game with 3 players will be subject to a \$50 fine. The league will provide a spare board for teams who are missing players.

Clarification: A team may start the game with 4 players and have a player leave any time after their rocks are thrown in the 1st end in cases of injury, illness, or extenuating circumstances, without penalty. Teams may begin a game with 3 players and have a 4th player arrive late to the game for any reason (no later than the beginning of the 5th end) and finish the game without penalty.

7. NUMBER OF GAMES

All Premium Curling League teams will play a minimum of FOURTEEN (14) round-robin games during the regular season. The top 7 teams qualify for the PCL Championship Finals. The 1st Place team during the regular season will receive a bye in the 1st round of the PCL Championship Finals. The Finals will be held on the night of the Royal City Curling Club Championship.

8. TEAM ENTRY FEES

All teams submitting an entry package are responsible for ensuring that their package includes both the deposit cheque and entry cheque. If your package is submitted without both, it will be deemed incomplete and not considered for entry.

Entry Cheque: \$500

Entry Cheque: \$1,200

9. PAYMENT OF FINES

Fines will be deducted from future team wins. Teams will be notified the night of their infractions, and teams will have the ability to appeal their infractions to the PCL Committee, though the Committee has the final say.

10. PRIZE MONEY

Teams will be paid \$120 for each win. Winnings will be paid out at the completion of each Premium Curling League draw. Each losing team of each draw will receive a free jug of beer, to be paid at the end of each draw. These free jugs must be redeemed on the night that they are awarded.

11. TEAM EXEMPTION

The Premium Curling League will grant exemptions for the following season to those teams that finished in the top 7 in the final Premium Curling League Standings. Team Exemptions are valid based upon the returning team rule.

A tea team is deemed a returning team if they have three returning members or if the skip and one other member returns.

12. TEAM SELECTION

A total of 14 teams are accepted into the PCL.

A maximum of 7 teams based on returning team rule above.

The PCL committee selects the balance of the field based on a graded points system.

13. CCA RULES

All Premium Curling League rules stated above take precedence over CCA rules. Canadian Curling Association rules will apply for items not stated above.